## Project Number 3 - Microphones and Effects

Create a project that uses Microphone audio. Your project must include:

- a. At least 1 loop
- b. At least 1 audio track (Microphone)
- c. At least 1 MIDI track
- d. Volume adjustments to make each track audible when it is important
- e. Audio effects on at least 2 tracks (INCLUDING your Microphone track) that are audible

Grading Rubric						
	Exemplary	Accomplished	Developing	Beginning		
Final Product	Final product contains all required elements, all of which work together cohesively	Final product contains most required elements, most of which work together cohesively	Final product contains some required elements, some of which work together	Final product is missing several required elements, or they don't work well together		
Technical Skills: Microphone Setup Microphone tracking Audio effects Volume adjustment	Microphone was set up independently; Recorded audio has no distortion and is easily audible; Chosen effects enhance the audio without pulling focus; Volume and panning are adjusted so that different tracks come to the forefront	Microphone was set up almost independently; Recorded audio has very little distortion and is usually easily audible; Chosen effects enhance the audio and seldom pulling focus; Volume and panning are occasionally adjusted with few balance challenges	Microphone was set up with help; Recorded audio has some distortion and is audible; Chosen effects pull focus and may not enhance audio; Volume and panning are not adjusted throughout the song (only at beginning)	Microphone was set up by someone else; Recorded audio is distorted and is barely audible; Chosen effects are difficult to listen to, and require listener's focus; Volume and panning are not adjusted		
HOWL: Collaboration	Ensured that all group members were actively involved	Made a moderate effort to include everyone	Was not attentive to the group dynamic	Did not participate in the group		
HOWL: Self-Discipline	Worked diligently at assigned task; found things to do when there was downtime	Worked moderately hard at assigned task; did not make good use of downtime	Worked occasionally on assigned task; made it difficult for others to focus	Did not work on assigned task or was disruptive		